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MEDIA ADVISORY

FOR IMMEDIATE RELEASE

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Salt Lake City Department of Airports to Provide a Sneak Peek of The World Map's New Home

What: The World Map graced the floor of Terminal 1 in the former airport for 60 years. It was created from a design by Dallas stoneworker Julius Bartoli based on drawings by Ashton, Evans & Brazier. The World Map was a source of delight and wonder for thousands of people from all over the world for many years. Initially, the engineers did not think it was possible to remove the World Map without damaging the pieces, but after further research found it would be possible. The World Map was removed from Terminal 1 and has been in storage until recently when it was reinstalled in Concourse B Plaza. The World Map will be open to the public when Phase 3 opens on October 22, 2024.

The media event will take place on the construction site, so be sure to wear long pants, long sleeves and closed-toed shoes. PPE will be provided. Please RSVP to nancy.volmer@slcgov.com by Friday, August 23 at 5 p.m.

When: Monday, August 26
Shuttle pick up in the Media Lot beginning at 9:30 a.m. Shuttle will leave promptly at 9:45 a.m.
Program begins at 10:00 a.m.

Who: -John Kunz, Project Manager, IMS Masonry: Salvaged the World Map from the former Airport Terminal, including ensuring a perfect fit when reinstalled
-Jake Bingham, Project Manager, Finn Wall Specialties: Reinstalled and patched the World Map in its new space

Where: Park in the Media Parking Lot to take a shuttle to the construction site. Map to media lot: <https://slcairport.com/pressroom/media-parking-area/>
If the Media Park Lot is full, park in the garage short-term parking and a parking validation will be provided.

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