

- Terminal and Concourses
- Passenger Tunnel
- Future Concourse Expansion
- Parking Garage and Car Rental Counters
- Rental Car Service Facilities
- UTA TRAX Line to Terminal
- Central Utility Plant
- ☐ Existing Airport Facilities

aslcairport 💌 🗷



The New SLC is designed to accommodate 23 million passengers and will replace the five existing concourses with two linear concourses—the North Concourse and the South Concourse—which will be connected by a passenger tunnel.

The \$3.6 billion project is being built in phases with the first phase to open in 2020 and the second phase to be completed in 2024. The first phase will include a new terminal, a new parking garage with double the capacity, and portions of the two new concourses. The new concourses will be able to accommodate larger planes and all gates will have boarding bridges.

The project will create more than 24,000 jobs and generate more than \$1 billion in wages over the construction period.

CONVENIENT 🚍 📮

- Separate arrival and departure levels
- Parking garage with 3,600 parking stalls
- On site car rental pick-up and drop-off counters
- One central terminal and security checkpoint
- UTA Airport TRAX line at the terminal—ground level

- Baggage claim on the same level as the parking garage entrance
- Tech friendly with more locations to plug-in
- More shopping and dining options
- Spacious gate areas with plenty of seating
- Easy wayfinding and moving walkways
- Meeter-Greeter area set aside for large groups awaiting arrivals

INSPIRING A

- Utah's natural beauty will be highlighted in the airport interior with The Canyon art installation
- Local materials, sandstone, copper colors, and native plants will be used throughout

- Art and elements will provide a "sense of place" within the facility
- Windows throughout will provide light and views of the mountains
- Plaza area with seating, dining, and a large glass window overlooking the airfield

SUSTAINABLE 🥏

- Seismic upgrades
- Energy efficient and use of natural light
- Goal of LEED Gold Certification
- A "Roadmap to Net Zero" program
- Airline fleets plan to convert to energy efficient vehicles

Maintain low costs for airlines and airport users

FUNDING (\$)

Salt Lake City Dept. of Airports is an enterprise fund of Salt Lake City Corporation, which means the airport is financially self-sustaining. The city's general fund revenues do not support the Airport's operation and no local tax dollars are being spent on The New SLC. The construction of the new facilities are being paid for by Airport cash, federal grants, passenger facility charges, rental car user fees, and revenue bonds.



- Unveiled design of The New SLC
- Broke ground on The New SLC
- Started construction of Rental Car Service Facilities
- Completed economy parking lot

- Onened Rental Car Service Facilities
- Announced addition of North Concourse
- Redirected Terminal Drive to free-up space for terminal construction
- Demolished former rental car service facilities and south leg of Concourse E
- Installed more than 7,000 underground stone columns for seismic stability
- Started Terminal tunnel excavation
- Began driving piles for Terminal, South Concourse-west, and Gateway Center

- Continued driving piles for Terminal, South Break ground on North Concourse-west, and Gateway Center
- Started construction on Central Utility Plant, Gateway Center, Parking Garage, Terminal, and the west side of the South Concourse
- Opened new Park and Wait Lot and Touch n' Go Convenience Store
- Concourse-west
- Continue construction on the Central Utility Plant, Gateway Center, Parking Garage, Terminal, and the North and South Concourses-west
- Unveiling of Gateway Center, Parking Garage, Terminal, North

and South Concourses-west

- Begin demolition of former parking garage, Terminals 1 and 2, and Concourses A and E
- Build North and South Concourses-east
- Demolition of Concourses B. C. and D
- Demolition of International





TO MORE **SPACIOUS**

TO ON-SITE PICK-UP AND DROP-OFF











SAY HELLO TO YOUR BIGGER,

BETTER, AND BRAND NEW SALT





